

State University of New York

EECE 301 Signals & Systems Prof. Mark Fowler

<u>Note Set #22</u>

• D-T Systems: DT Systems & Difference Equations

D-T System Models

So far we've seen how to use the FT to analyze circuits...

- Use phasors and standard circuit analysis methods
- Find the Frequency Response of the circuit

But for D-T systems we can't use *circuit* analysis methods! So... instead we use the fact that LTI DT systems are described by <u>Difference</u> Equations.

• Later we'll use that to learn to use DTFT to analyze LTI DT systems





The difference between these two index values is the "order" of the difference eq. Here we have: n - (n - N) = N



Exploring How Difference Equations "Work"

Before we learn how to apply the DTFT to DT systems we first get a little more understanding of just how a difference equation works

Here we'll look at a numerical way to solve Difference Equations that is called "Recursion"... and it is actually used to implement (or build) many D-T systems, which is the main advantage of the recursive method.

The disadvantage of <u>solving</u> using the recursive method is that it doesn't provide a so-called "closed-form" solution... in other words, you don't get an equation that describes the output... you just get a finite-duration sequence of numbers that shows part of the output.

Later we'll see how to get "closed-form" solutions... such solutions give engineers keen insight needed to perform design and analysis tasks.



Solution by Recursion

But, for computer processing it is possible to <u>recursively</u> solve (i.e. compute) a <u>numerical</u> solution. In fact, this is how D-T systems are <u>implemented</u> (i.e. built!)

We can re-write any linear, constant-coefficient difference equation in "recursive form". Here is the form we've already seen for an N^{th} order difference:

$$y[n] + a_1 y[n-1] + \dots + a_N y[n-N] = b_0 x[n] + b_1 x[n-1] + \dots + b_M x[n-M]$$

Re-Write As: $y[n] + \sum_{i=1}^N a_i y[n-i] = \sum_{i=0}^M b_i x[n-i]$

Now... isolating the y[n] term gives the "Recursive Form":



Note: sometimes it is necessary to re-index a difference equation using $n+k \rightarrow n$ to get this form... as shown below.

Here is a slightly different form... but it is still a difference equation:

y[n+2] - 1.5y[n+1] + y[n] = 2x[n]

If you isolate y[n] here you will get the current output value in terms of <u>future</u> output values (Try It!)... We don't want that!

So... in general we start with the "Most Advanced" output sample... here it is y[n+2]... and re-index it to get only *n* (of course we also have to re-index everything else in the equation to maintain an equation):

So here we need to subtract 2 from each sample argument:

$$y[n] - 1.5y[n-1] + y[n-2] = 2x[n-2]$$

Now we can put this into recursive form as before.



Ex: Solve this difference equation recursively

$$y[n] - 1.5 y[n-1] + y[n-2] = 2x[n-2]$$



Recursive Form: y[n] = 1.5 y[n-1] - y[n-2] + 2x[n-2]



We can write a simple matlab routine to implement this difference equation y[n] = 1.5y[n-1] - y[n-2] + 2x[n-2]



 $x = [0 \ 0 \ ones(1,20)];$

stem(-2:(length(y)-3),y)



The trickiest part of getting this code right is getting the indexing right!!!

Mathematical indexing used in difference equations is "zero-origin" and allows negative indices.

Matlab indexing is "one-origin" and does NOT allow negative indexing.

The "k" in the code is related to the math index *n* according to: k = n+3

Thus, when we first enter the loop we are computing for k=3 or n=0



MATLAB "filter" Command

y=filter(b,a,x)

MATLAB has a function to implement an LTI DT system defined by a Diff Eq.

 $y[n] + 0.7 y[n-1] + 0.5 y[n-2] = 0.5 x[n] + 0.4 x[n-1] \qquad x[n] = \begin{cases} 1, & n = 0, 1, 2, \dots, 10 \\ 0, & elsewhere \end{cases}$

>> x = [ones(1,11) zeros(1,20)];
>> y = filter([0.5 0.4],[1 0.7 0.5],x);
>> subplot(2,1,1); stem(0:30,x,'b')
>> subplot(2,1,2); stem(0:30,y,'r')





We could use these ideas to implement this D-T system on a computer... although for real-time operation we would not use matlab, we likely would write the code using C or assembly language.

Also... we probably wouldn't implement this on a general microprocessor like those used in desktop or laptop computers. We would implement it in a microcontroller for simple applications but for high-performance signal processing applications (like for radar and sonar, etc.) we would use a special DSP microprocessor.



